**TIC TAC TOE**

**Release 1**

**Introduction**

This documentation is in support of the TicTacToe application, the intent of this documentation is to provide an in-depth explanation of how you can interact with the game and shall provide you with the proper information about the developers. This is the first release of this project. We are currently working on developing the project to make it better and add more features to it.

**Technology**

This project used JAVA language as the main language of the coding and programming.

Artificial intelligence is used in this project using advanced algorithms to make the user able to play against the computer.

Photoshop & After Effects are used to generate the proper images and videos in this project.

**How-to-play**

The game takes place between 2 rivals and each side picks an X or an O to be his sign. Then each opponent uses his sign once in one of the empty blocks each turn and both rivals take turns successively. Whoever completes 3 of his signs in 1 row or 1 column first, wins the game.

**Credentials**

* Ahmed Sadat
* Mohammed Salama
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* Mena Nabil
* Hazem Abdel-Mouez
* Mahmoud Magdy Shaaban
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* Mohamed Eshawy
* Mostafa Fawzy
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